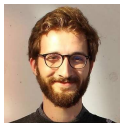


Avoiding Signature Avoidance (in OCaml)

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Joint work with
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Inria

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A key part of the OCaml system

- Key feature for type abstraction and programming in the large
- Easy to use for simple, standard patterns
- Their dynamic semantics is really obvious

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- Their **static semantics is somewhat involved, and non standard**,
- Difficulties witnessed by a long line of works,
- with some significant advances, spread over 3 decades !

F-ing ML modules

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However,

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- Difficulties witnessed by a long line of works,
- with some significant advances, spread over 3 decades ! *F-ing ML modules*

Still, OCaml

- lacks a complete specification,
- suffers from signature avoidance problem, *solved in unpredictable ways*
- *Poor interaction with the core language*

Our goal (today)

Improve signature avoidance in OCaml

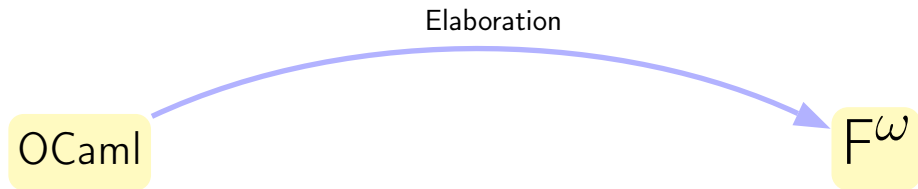
- A more principled, complete approach
- wtr a restricted, incomplete, but simple specification

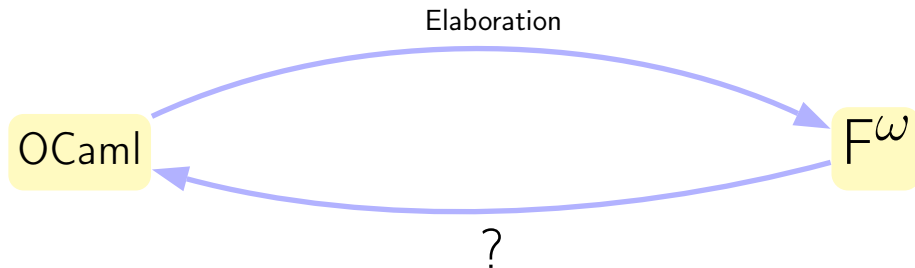
Our goal (today)

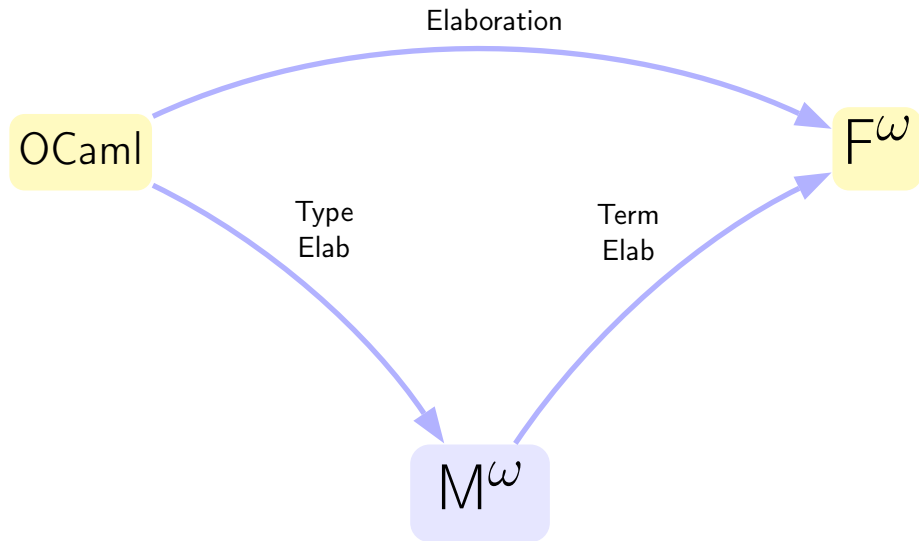
Improve signature avoidance in OCaml

- A more principled, complete approach
- wtr a restricted, incomplete, but simple specification

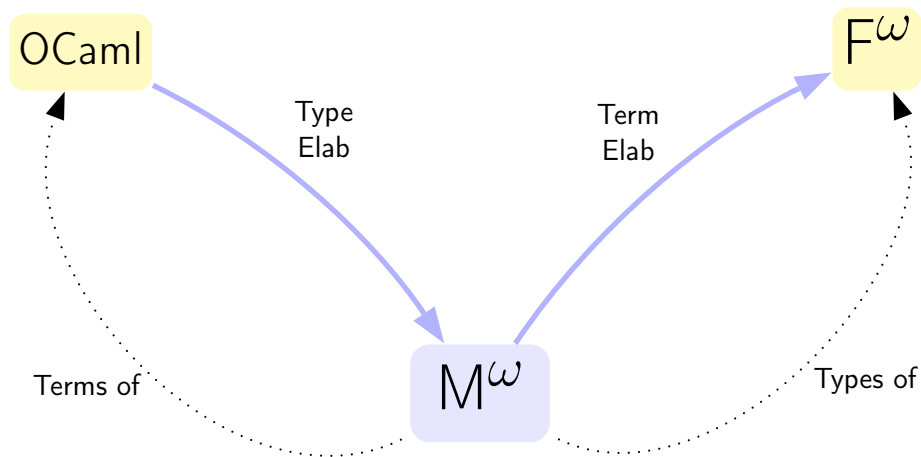
Based on a detour in F^ω (previous work, OOPSLA'24)



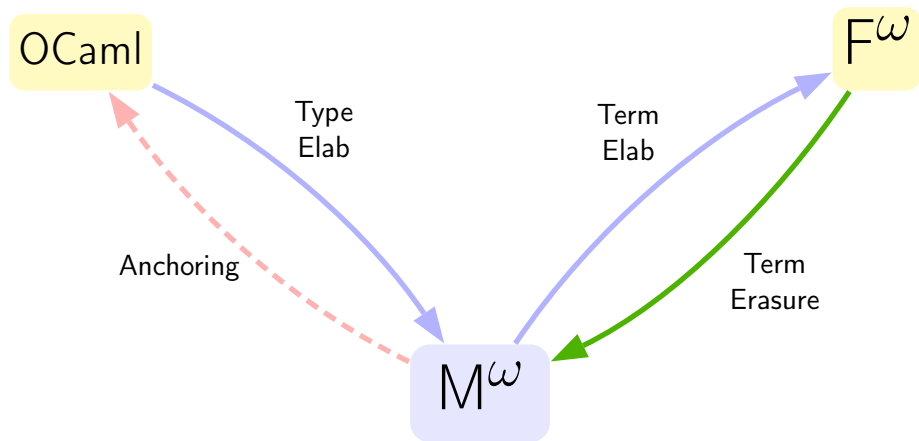




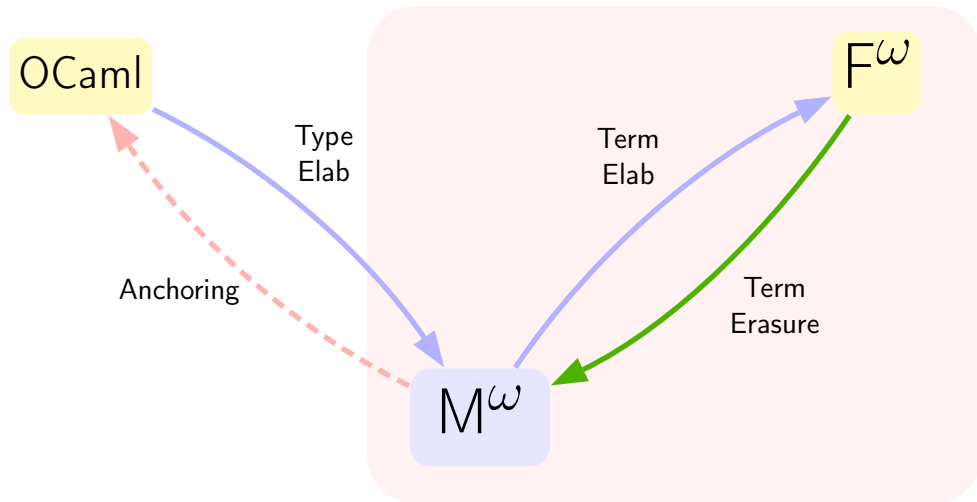
The big picture



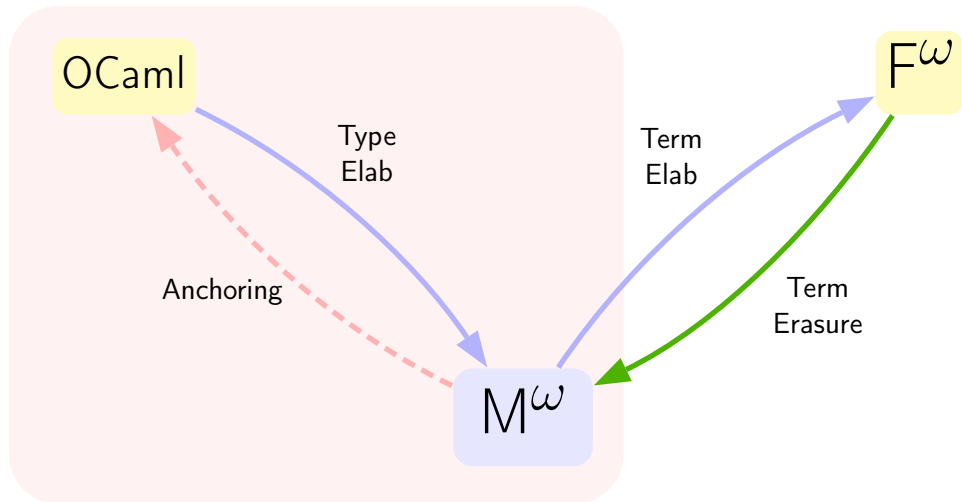
The big picture



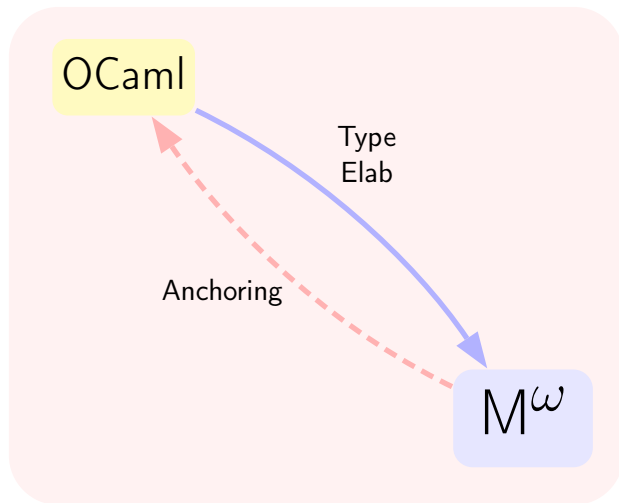
- Extending F^ω with primitive modules
- Ensuring soundness of M^ω



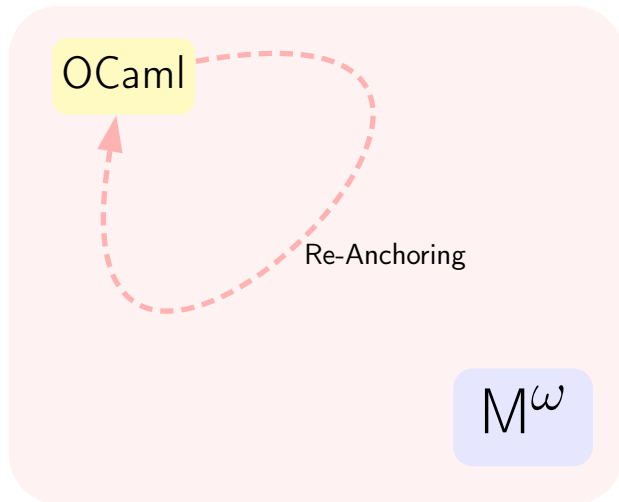
- Improving signature avoidance
- Adding transparent ascription



- Improving signature avoidance
- Adding transparent ascription



- Improving signature avoidance
 - Adding transparent ascription
- } Pulled back to OCaml



```
module M = struct  
  module X = struct type t end  
  type u = X.t type v = X.t type w = u  
end
```

In signatures:

```
M : sig  
  module X : sig type t end  
  type u = X.t type v = X.t type w = u  
end
```



```
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In signatures:

```
M : sig
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end
```

Here,

- there is only one abstract type $X.t$
- all free types u , v , and w are concrete, equal to $X.t$

Type inference **may loose** sharing of abstract types

```
module M = struct
  open struct module X = struct type t end end
  type u = X.t type v = X.t type w = u
end
```

When some abstract type get out of scope

```
M : sig
  module X : sig type t end
  type u = X.t type v = X.t type w = u
end
```

Type inference **may loose** sharing of abstract types

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module M = struct
  let module X = struct type t end in
  type u = X.t type v = X.t type w = u
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module M = struct
  let module X = struct type t end in
  type u = X.t type v = X.t type w = u
end
```

When some abstract type get out of scope

```
✓ M : sig
  type u          type v          type w = u
end
```

Type inference **may loose** sharing of abstract types

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module M = struct
  let module X = struct type t end in
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✓ $M : sig$

```
  type u          type v          type w = u
end
```

However,

- equality between u and v is lost !

Type inference **may loose** sharing of abstract types

```
module M = struct
  let module X = struct type t end in
  type u = X.t type v = X.t type w = u
end
```

When some abstract type get out of scope

```
✓ M : sig
  type u
  type v
  type w = v
end
```

However,

- equality between u and v is lost !
- another, incomparable choice exists ...

Type inference **may loose** sharing of abstract types

```
module M = struct
  let module X = struct type t end in
  type u = X.t type v = X.t type w = u
end
```

When some abstract type get out of scope

✓ $M : sig$

```
  type u          type v = u      type w = u
end
```

However,

- equality between u and v is lost !
- another, incomparable choice exists ...
- while a correct, principal signature exists !

Type inference **may loose** sharing of abstract types

```

module M = struct
  let module X = struct type t end in
    type u = X.t type v = X.t type w = u
  end

```

When some abstract type get out of scope

✓

```

M : sig
  module X : sig type t end
  type u = X.t type v = u type w = u
end

```

However,

- equality between u and v is lost !
- another, incomparable choice exists ...
- while a correct, principal signature exists !

Similar situations for projections and applications.


```
module M = struct
  let module X = struct type t end in
  let f x : X.t = x
end
```

```
M : sig
  module X : sig type t end
  val f : X.t → X.t
end
```

X

```
module M = struct  
  let module X = struct type t end in  
  type u = X.t type v = u  
end
```

```
M : sig  
  module X : sig type t end  
  type u = X.t type v = u  
end
```



```
module M = struct
  let module X = struct type t end in
  type u = X.t list
end
```

?

```
M : sig
  module X : sig type t end
  type u = X.t list
end
```

```
module M = struct
  let module X = struct type t end in
  type u = X.t list
end
```

```
M : sig
  module X : sig type t end
  type u = X.t list
end
```

OCaml solves it by **over abstraction**:

```
module M = struct
  let module X = struct type t end in
  type u = X.t list   let x : u = []
end
```

```
M : sig
  module X : sig type t end
  type u = X.t list   val x : u
end
```

OCaml solves it by **over abstraction**:

```
X | let n = List.length M.x
```

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module M = struct
  let module X = struct type t end in
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M : sig
  module X : sig type t end
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  type u = X.t list   val x : u
end
```

OCaml solves it by **over abstraction**:

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X | let n = List.length M.x
```

Over-abstraction should not be allowed

Even when it is the best solution (up to subtyping).

Since this is usually a delayed typechecking error.

```
module E = struct type e end
```

```
module type E = sig type e end
```

```
module M = struct
```

```
  let module F(X : E)(Y : E) = struct type t end in
```

```
  module Diag(Z : E) = F(Z)(Z)
```

```
  module U = F(E)(E)  module V = Diag(E)
```

```
  let eq (x : U.t) : V.t = x
```

```
end
```

```
module M : sig
```

```
  module F : functor (X : E) (Y : E) → sig type t end
```

```
  module Diag : functor (Z : E) → sig type t = F(E)(E).t end
```

```
  module U : sig type t = F(E)(E).t end
```

```
  module V : sig type t = F(E)(E).t end
```

```
  val eq : U.t → V.t
```

```
end
```

```
let eq (x : M.U.t) : M.V.t = x
```



```
module E = struct type e end
```

```
module type E = sig type e end
```

```
module M = struct
```

```
  let module F(X : E)(Y : E) = struct type t end in
```

```
  module Diag(Z : E) = F(Z)(Z)
```

```
  module U = F(E)(E)  module V = Diag(E)
```

```
  let eq (x : U.t) : V.t = x
```

```
end
```

```
module M : sig
```

```
  module F : functor (X : E) (Y : E) → sig type t end
```

```
  module Diag : functor (Z : E) → sig type t = F(E)(E).t end
```

```
  module U : sig type t = F(E)(E).t end
```

```
  module V : sig type t = F(E)(E).t end
```

```
  val eq : U.t → V.t
```

```
end
```

```
X || let eq (x : M.U.t) : M.V.t = x
```

```
| module E = struct type e end           module type E = sig type e end
```

```
module M = struct
```

```
  let module F(X : E)(Y : E) = struct type t end in
```

```
  module Diag(Z : E) = F(Z)(Z)
```

```
  let module U = F(E)(E) in    module V = Diag(E)
```

```
  let eq (x : U.t) : V.t = x
```

```
end
```

```
module M : sig
```

```
  module F : functor (X : E) (Y : E) → sig type t end
```

```
  module Diag : functor (Z : E) → sig type t = F(E)(E).t end
```

```
  module U : sig type t = F(E)(E).t end
```

```
  module V : sig type t = F(E)(E).t end
```

```
  val eq : U.t → V.t
```

```
end
```

OCaml fails... to replace `U.t` by `V.t`

X

```
module E = struct type e end
```

```
module type E = sig type e end
```

```
module M = struct
```

```
  let module F(X : E)(Y : E) = struct type t end in
```

```
  module Diag(X : E) = F(X)(X)
```

```
  (* inlining U = F(E)(E) *)
```

```
  type t = F(E)(E).t
```

```
end
```

```
module M : sig
```

```
  module F : functor (X : E) (X : E) → sig type t end
```

```
  module Diag : functor (X : E) → sig type t = F(X)(X).t end
```

```
  type t = F(E)(E).t
```

```
end
```

OCaml succeeds with over abstraction !

```
module E = struct type e end
```

```
module type E = sig type e end
```

```
module M = struct
```

```
  let module F(X : E)(Y : E) = struct type t end in
```

```
  module Diag(X : E) = F(X)(X)
```

```
  (* inlining U = F(E)(E) *)
```

```
  type t = F(E)(E).t
```

```
end
```

```
module M : sig
```

```
  module F : functor (X : E) (X : E) → sig type t end
```

```
  module Diag : functor (X : E) → sig type t = F(X)(X).t end
```

```
  type t = F(E)(E).t = Diag(E).t
```

```
end
```

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```
  let module F(X : E)(Y : E) = struct type t end in
```

```
  module Diag(X : E) = F(X)(X)
```

```
  (* inlining U = F(E)(E) *)
```

```
  type t = F(E)(E).t
```

```
end
```

```
module M : sig
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```
  module F : functor (X : E) (X : E) → sig type t end
```

```
  module Diag : functor (X : E) → sig type t = F(X)(X).t end
```

```
  type t = F(E)(E).t = Diag(E).t
```

```
end
```

OCaml succeeds with over abstraction !

Should we really **invent** the application $Diag(E)$ to avoid $F(E)(E).t$?

```
module E = struct type e end
```

```
module type E = sig type e end
```

```
module M = struct
```

```
  let module F(X : E)(Y : E) = struct type t end in
```

```
  module Diag(X : E) = F(X)(X)
```

```
  (* inlining U = F(E)(E) *)
```

```
  type t = F(E)(E).t
```

```
end
```

```
module M : sig
```

```
  module F : functor (X : E) (X : E) → sig type t end
```

```
  module Diag : functor (X : E) → sig type t = F(X)(X).t end
```

```
  type t = F(E)(E).t = Diag(E).t
```

```
end
```

OCaml succeeds with over abstraction !

Should we really **invent** the application $Diag(E)$ to avoid $F(E)(E).t$?

Over abstraction is not so obvious

```
module F (X : E) (Y : E) = struct
  let module G(Z : E) = struct type t end in
  type u = G(X).t
end
```

```
✓ module F (X : E) (Y : E) : sig
  module G : functor (Z : E) → sig type t end
  type u = G(X).t
end
```

Over abstraction is not so obvious

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module F (X : E) (Y : E) = struct
  let module G(Z : E) = struct type t end in
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module F (X : E) (Y : E) : sig
  module G : functor (Z : E) → sig type t end
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end
```



Over abstraction is not so obvious

```
module F (X : E) (Y : E) = struct  
  let module G(Z : E) = struct type t end in  
  type u = G(X).t  
  type v = G(Y).t  
end
```

```
? module F (X : E) (Y : E) : sig  
  module G : functor (Z : E) → sig type t end  
  type u = G(X).t  
  type v = G(Y).t  
end
```

Over abstraction is not so obvious

```
module F (X : E) (Y : E) = struct  
  let module G(Z : E) = struct type t end in  
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end
```

```
module F (X : E) (Y : E) : sig  
  module G : functor (Z : E) → sig type t end  
  type u = G(X).t  
  type v = G(Y).t  
end
```



Over abstraction is not so obvious

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module F (X : E) (Y : E) = struct  
  let module G(Z : E) = struct type t end in  
  type u = G(X).t  
  type v = G(Y).t  
end
```

```
module F (X : E) (Y : E) : sig  
  module G : functor (Z : E) → sig type t end  
  type u = G(X).t  
  type v = G(Y).t  
end
```

But,

```
module M = F(E)(E)  
let eq (x : M.u) : M.v = x
```

Over abstraction is not so obvious

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module F (X : E) (Y : E) = struct  
  let module G(Z : E) = struct type t end in  
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end
```

```
module F (X : E) (Y : E) : sig  
  module G : functor (Z : E) → sig type t end  
  type u = G(X).t  
  type v = G(Y).t  
end
```

While,

```
module M = F(E)(E)  
let eq (x : M.u) : M.v = x
```

Without G , we cannot express that $u = v$ only when $X = Y$!

We may now focus on signatures

```
module F (X : E) (Y : E) : sig  
  module G : functor (Z : E) → sig type t end  
  type u = G(X).t  
  type v = G(Y).t  
end
```

```
module F (X : E) (Y : E) : sig(A)
  module G : functor (Z : E) → sig(B) type t = B.t end
  type u = A.G(X).t
  type v = A.G(Y).t
end
```

The signature avoidance problem

Type components of a signature $\text{sig}(A) D \text{ end}$

- abstract type definition: $\text{type } t = A.t$ (*equal to itself*)
- type alias $\text{type } t = Q.u$ where $Q.u \neq A.t$
- concrete type definition $\text{type } t = \tau$ where $\tau \neq Q.u$

Type components induce an equivalence on types. (related to strengthening)

$$\frac{\Gamma \vdash P : \text{sig}(A) D \text{ end} \quad \text{type } t = \tau \in D}{\Gamma \vdash P.t \approx \tau[A \leftarrow P]}$$

The challenge

- when some components are to be hidden in a signature S ,
- can we write a (well-formed) subsignature while preserving type equalities ?

Signature avoidance can be defined, (almost) wlog, as:

given $S \triangleq \text{sig}(A) D_F ; D \text{ end}$ where $\Gamma \vdash S$
 find $S' \triangleq \text{sig}(A) D' ; D'_F \text{ end}$ where $\Gamma \vdash S \approx S'$ and $\lfloor D' \rfloor = \lfloor D \rfloor$

where

$$\Gamma \vdash S \approx S' \iff \Gamma \vdash S \leq S' \wedge \Gamma \vdash S' \leq S$$

$$\lfloor D' \rfloor = \lfloor D \rfloor \iff \text{fields of } D \text{ and } D' \text{ appear in the same order, recursively}$$

$\Gamma \vdash S \approx S'$ implies $\Gamma \vdash S'$, which implies $\Gamma \vdash \text{sig}(A) D' \text{ end}$,

Hence D'_F can be removed

Signature avoidance can be defined, (almost) wlog, as:

```
given  $S \triangleq \text{sig}(A) \text{ module } F : S_F ; \text{ module } D : S_D \text{ end}$  where  $\Gamma \vdash S$   
find  $S' \triangleq \text{sig}(A) \text{ module } D : S'_D ; \text{ module } F : S'_F \text{ end}$  where  $\Gamma \vdash S \approx S'$  and  $\lfloor S'_D \rfloor = \lfloor S_D \rfloor$ 
```

where

$$\begin{aligned} \Gamma \vdash S \approx S' &\iff \Gamma \vdash S \leq S' \wedge \Gamma \vdash S' \leq S \\ \lfloor S'_D \rfloor = \lfloor S_D \rfloor &\iff \text{fields of } D \text{ and } D' \text{ appear in the same order, recursively} \end{aligned}$$

$\Gamma \vdash S \approx S'$ implies $\Gamma \vdash S'$, which implies $\Gamma \vdash S'_D$,

Hence S'_F can be projected on D

A trivial (no) solution

No rewrite, always fail

Avoiding signature avoidance

Enrich signatures

with floating components

- keep components to be hidden (in yellow) as floating components
- statically visible, but dynamically inaccessible — and inaccessible to the user !
- allow them to be deleted when possible or necessary (for subtyping).

Avoiding signature avoidance

Enrich signatures

with **floating** components

- keep components to be hidden (in yellow) as floating components
- statically visible, but dynamically inaccessible — **and inaccessible to the user !**
- allow them to be deleted when possible or necessary (for subtyping).

Key remark

- **floating components** looks like garbage, but **their names will never clash !**
- since applications use subtyping (and not equality)
 - subtyping is always against an explicit **source signature** on the right-hand side,
 - **which does not contain floating fields.**
- Then subtyping will remove floating fields.
- This can be seen as **delaying signature avoidance resolution** until source signature annotations are provided by the user

(Somewhat generalizes de-Bruin-indexed inaccessible types of SML)

A range of solutions in between

Always fail, when avoidance occurs

Never fail, keep floating components (as expressive as M^ω)

A range of solutions in between

Always fail, when avoidance occurs

- a value field can always be removed
- a floating field can be moved forward when this preserves well-formedness
- a floating field can be removed when no other field depends on it

Never fail, keep floating components (as expressive as M^ω)

A range of solutions in between

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Try to remove all floating components

- using type alias equivalence as much as possible

Never fail, keep floating components (as expressive as M^ω)

A range of solutions in between

Always fail, when avoidance occurs

- a value field can always be removed
- a floating field can be moved forward when this preserves well-formedness
- a floating field can be removed when no other field depends on it

Try to remove all floating components

- using type alias equivalence as much as possible
- Design choice:
 - restrict equivalence to keep avoidance tractable, intuitive, and predictable
- fail, or stay with remaining floating components

Never fail, keep floating components (as expressive as M^ω)

Without applicative functors

We may (pre) compute type equivalence

$$P ::= X \mid P.Z \mid P(\cancel{P})$$

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Equivalence classes can be represented by a tree of redirections.

The root of a path is its type.

Without applicative functors

We may (pre) compute type equivalence

$$P ::= X \mid P.Z \mid P(\cancel{P})$$

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Equivalence classes can be represented by a tree of redirections.

The root of a path is its type.

Resolving signature avoidance is complete *(wrt the specification)*

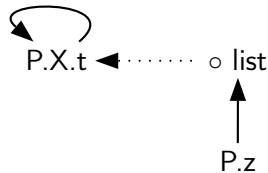
```
P : sig (A)  
  module X : sig (B) type t = B.t end  
  type z = A.X.t list  
  type u = A.X.t  
  type v = A.X.t  
  type w = A.v  
end
```

$P : \text{sig}(A)$

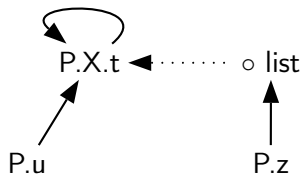
```
▶ module X : sig (B) type t = B.t end  
  type z = A.X.t list  
  type u = A.X.t  
  type v = A.X.t  
  type w = A.v  
end
```



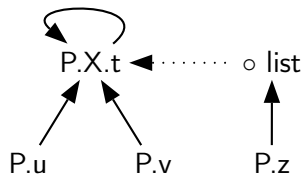
```
P : sig(A)
  module X : sig (B) type t = B.t end
  ▶ type z = A.X.t list
  type u = A.X.t
  type v = A.X.t
  type w = A.v
end
```



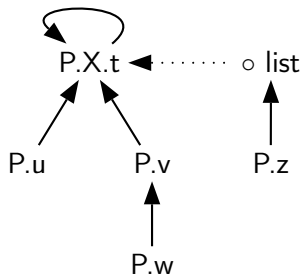

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P : sig(A)
  module X : sig (B) type t = B.t end
  type z = A.X.t list
  ▶ type u = A.X.t
  type v = A.X.t
  type w = A.v
end
```



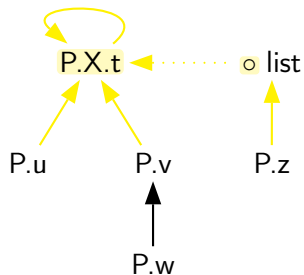
```
P : sig(A)
  module X : sig (B) type t = B.t end
  type z = A.X.t list
  type u = A.X.t
  type v = A.X.t
  type w = A.v
end
```



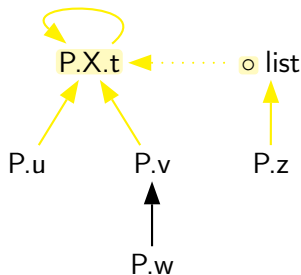
```
P : sig(A)
  module X : sig (B) type t = B.t end
  type z = A.X.t list
  type u = A.X.t
  type v = A.X.t
  ► type w = A.v
  end
```



```
P : sig(A)
  module X : sig (B) type t = B.t end
  type z = A.X.t list
  type u = A.X.t
  type v = A.X.t
  type w = A.v
end
```



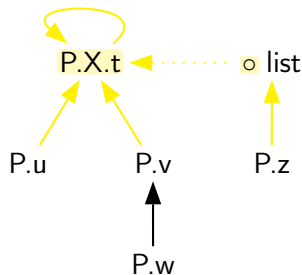
```
P : sig(A)
  module X : sig (B) type t = B.t end
  type z = A.X.t list
  type u = A.X.t
  type v = A.X.t
  type w = A.v
end
```



✗ Current anchor for type `P.X.t` is floating/out of scope

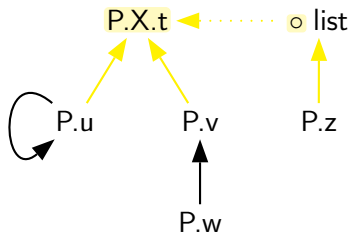
```

P : sig(A)
  module X : sig (B) type t = B.t end
  type u = A.X.t
  type z = A.X.t list
  type v = A.X.t
  type w = A.v
end
    
```



- Assume we bound `u` before `z`...

```
P : sig(A)
  module X : sig (B) type t = A.u end
  type u = A.X.t = A.u
  type z = A.X.t list
  type v = A.X.t
  type w = A.v
end
```



$P : sig(A)$

▶ **module** $X : sig(B)$ **type** $t = A.u$ **end**

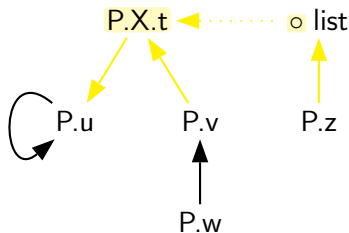
type $u = A.X.t = A.u$

type $z = A.X.t$ *list*

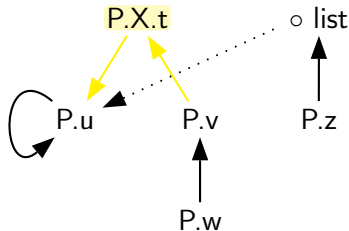
type $v = A.X.t$

type $w = A.v$

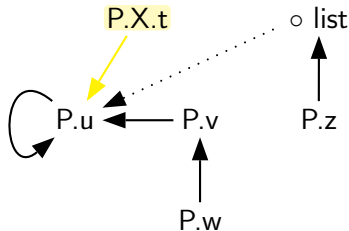
end



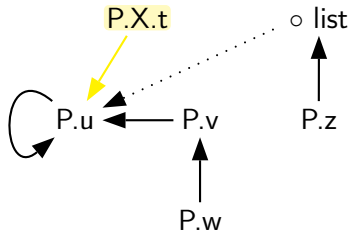

```
P : sig(A)
  module X : sig (B) type t = A.u end
  type u = A.X.t = A.u
  type z = A.X.t list = A.u list
  type v = A.X.t
  type w = A.v
end
```



```
P : sig(A)
  module X : sig (B) type t = A.u end
  type u = A.X.t = A.u
  type z = A.X.t list = A.u list
  type v = A.X.t = A.u
  type w = A.v
end
```



```
P : sig(A)
  module X : sig (B) type t = A.u end
  type u = A.X.t = A.u
  type z = A.X.t list = A.u list
  type v = A.X.t = A.u
  type w = A.v
end
```



✓ Success. All sharing has been preserved.

Applicative functors

$P ::= X \mid P.Z \mid P(P)$

If $P : \text{functor } (X : S) \rightarrow \text{sig } (A) \text{ type } t \text{ end}$

- two applications of P to the **very same** module V
- produce the same abstract type $P(V).t$.

We collect redirections as before

A functor does not itself produce redirections

An application

$P(V) : \text{sig } (A) \text{ type } t = A.t; \text{ type } u = V.t \text{ end}$

will produce

- an abstract type definition $P(V).t \rightsquigarrow P(V).t$ (self-reference)
- a type alias $P(V).u \rightsquigarrow V.t$

Module aliases

OCaml extends signatures with module aliases ($= Q$):

Example:

```
module X = struct type t end  
module Y = X
```

```
module X : sig type t end  
module Y : (= X)
```

Type aliases induce an equivalence on **paths**

$$\frac{\Gamma \vdash P : (= Q)}{\Gamma \vdash P \approx Q}$$

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```

Type aliases induce an equivalence on **paths**

$$\frac{\Gamma \vdash P : (= Q)}{\Gamma \vdash P \approx Q}$$

$$\frac{\Gamma \vdash P \approx P' \quad \Gamma \vdash Q \approx Q'}{\Gamma \vdash P(Q) \approx P'(Q')}$$

$$\frac{\Gamma \vdash P \approx Q}{\Gamma \vdash P.X \approx Q.X}$$

OCaml extends signatures with module aliases ($= Q$):

Example:

<pre>module X = struct type t end module Y = X</pre>	<pre>module X : sig type t end module Y : (= X)</pre>
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$$\frac{\Gamma \vdash P \approx P' \quad \Gamma \vdash Q \approx Q'}{\Gamma \vdash P(Q) \approx P'(Q')}$$

$$\frac{\Gamma \vdash P \approx Q}{\Gamma \vdash P.X \approx Q.X}$$

This enriches the equivalence on types:

$$\frac{\Gamma \vdash P \approx Q}{\Gamma \vdash P.t \approx Q.t}$$

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<pre>module X = struct type t end module Y = X</pre>	<pre>module X : sig type t end module Y : (= X)</pre>
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$$\frac{\Gamma \vdash P \approx Q}{\Gamma \vdash P.X \approx Q.X}$$

This enriches the equivalence on types:

$$\frac{\Gamma \vdash P \approx Q}{\Gamma \vdash P.t \approx Q.t}$$

$$\frac{\vdash \text{Diag}(E) : (= F(E)(E))}{\text{Diag}(E) \approx F(E)(E)}$$

This is too large for signature avoidance: it may **invent paths with new applications** !

OCaml extends signatures with module aliases ($= Q$):

Example:

<code>module X = struct type t end</code> <code>module Y = X</code>	\parallel	<code>module X : sig type t end</code> <code>module Y : (= X)</code>
--	-------------	---

Type aliases induce an equivalence on **paths**

$$\frac{\Gamma \vdash P : (= Q) \quad \text{noapp}(P)}{\Gamma \vdash P \approx Q} \qquad \frac{\Gamma \vdash P \approx P' \quad \Gamma \vdash Q \approx Q'}{\Gamma \vdash P(Q) \approx P'(Q')} \qquad \frac{\Gamma \vdash P \approx Q}{\Gamma \vdash P.X \approx Q.X}$$

This enriches the equivalence on types:

$$\frac{\Gamma \vdash P \approx Q}{\Gamma \vdash P.t \approx Q.t} \qquad \frac{\vdash \text{Diag}(E) : (= F(E)(E))}{\text{Diag}(E) \approx F(E)(E)} \qquad \frac{\vdash \text{Diag} \not\approx F}{\vdash \text{Diag}(E) \not\approx F(E)(E)}$$

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OCaml extends signatures with module aliases ($= Q$):

Example:

<pre>module X = struct type t end module Y = X</pre>	<pre>module X : sig type t end module Y : (= X)</pre>
---	--

Type aliases induce an equivalence on **paths**

$$\frac{\Gamma \vdash P : (= Q) \quad \text{noapp}(P)}{\Gamma \vdash P \rightsquigarrow Q} \qquad \frac{\Gamma \vdash P \rightsquigarrow P' \quad \Gamma \vdash Q \rightsquigarrow Q'}{\Gamma \vdash P(Q) \rightsquigarrow P'(Q')} \qquad \frac{\Gamma \vdash P \rightsquigarrow Q}{\Gamma \vdash P.X \rightsquigarrow Q.X}$$

This enriches the equivalence on types:

$$\frac{\Gamma \vdash P \rightsquigarrow Q}{\Gamma \vdash P.t \rightsquigarrow Q.t} \qquad \frac{\vdash \text{Diag}(E) : (= F(E)(E))}{\text{Diag}(E) \rightsquigarrow F(E)(E)} \qquad \frac{\vdash \text{Diag} \not\rightsquigarrow F}{\vdash \text{Diag}(E) \not\rightsquigarrow F(E)(E)}$$

This is too large for signature avoidance: it may **invent paths with new applications** !

We use an independent, similar tree-redirection map for path equivalence.

Transparent ascription

Transparent ascription ($= P <: S$) generalizes module aliases to keep both

- the identity of P
- an interface S smaller than the one of P

Signature avoidance works as before,

- ignoring the signature restriction first, and
- retyping the signature afterward

Transparent ascription allows

- *to keep module aliases across applications*
- *hence preserve more type equalities*

Take away

Signature avoidance can be avoided

- using existential types, as in M^ω , *F-ing*, or Moscow-ML
- but also using path-based OCaml-like signatures **with floating components**

Signature avoidance can be improved in OCaml

- with a more principled, complete approach,
- using a restricted, incomplete, but simple specification **(for applications)**

Further improvements, for yet more avoidance ?

- ? allow more application equivalences
- ? reduce false over-abstraction failures

see

see

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Signature avoidance can be improved in OCaml

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Further improvements, for yet more avoidance ?

- X** allow more application equivalences
- ✓** reduce false over-abstraction failures

see

see

The end

More interaction with the core language

a little of IML

- for programming in the small with *modular explicits*, e.g., treating first-class functors as first-class functions.

Modular *implicit*s

- Letting implicit module arguments be inferred from modules types.
- *Completeness* of typechecking becomes essential for *coherence*
- Calls for transparent ascription
 - to keep module identities across subtyping — and applications
 - increasing module equalities \implies reduces coherence issues

More program proofs

- *Mismatch with “standard” type theory (e.g., System F^ω)*
- *Makes it more difficult to transport invariants/proofs by typing.*